

# Courts Plus Fitness Center

## 3<sup>rd</sup> Grade Boys Basketball

### RULES & REGULATIONS

The basic rules and regulations for the tournament shall be the same as those utilized by the North Dakota State High School League.

Listed below are rule modifications and/or highlights for the tournament.

**Player Eligibility:** Players must be enrolled in the grade in which they are participating. However, it is permissible to play up a grade. For example, a 2<sup>nd</sup> grader may play on a 3<sup>rd</sup> grade team, but a 4<sup>th</sup> grader may not play on a 3<sup>rd</sup> grade team.

**Team Eligibility:** Teams must enter the grade division of the oldest player on their team. However, it is permissible to play up a grade. For example, a team with 2<sup>nd</sup> graders may play in the 3<sup>rd</sup> grade division, but a team with 4<sup>th</sup> graders may not play in the 3<sup>rd</sup> grade division.

#### **Timing Factors:**

*Game Length:* Games shall consist of two, eighteen minute halves. **The clock will stop on free throws, substitutions, timeouts, injuries, final two minutes of the first and second half, overtime** and any other excessive time loss. Game time is forfeit time.

***Mercy Rule:* If there is a twenty point lead, the game clock will only stop on timeouts and injuries. Full court pressure is not allowed by the team leading by twenty points.**

*Half Time:* Half time shall not exceed **three minutes**.

*Time Outs:* Each team will be awarded **two 60-second time outs per half**. Unused time outs cannot be carried over into the second half or overtime period(s).

*Overtime Periods:* Overtimes shall be a **two-minute stop time period**. Each team is awarded one additional timeout for each additional overtime period (no carryover of unused timeouts).

*Warm Ups:* Each team will be given a minimum of **five minutes** to warm up prior to tip-off.

## Equipment

*Game Balls:* Courts Plus will provide a game ball. Teams should bring their own warm-up balls. The **3<sup>rd</sup> grade division will use the smaller (28.5) basketball.**

*Uniforms:* Jersey tops must be of identical color and should be **numbered on the front and/or back.** Teams should always bring their light *and* dark colored jerseys.

*Officials:* Two officials and a scorekeeper will be used for all tournament games. All major disputes and complaints should be brought to the attention of the tournament director.

## General Rules

a) *Ejection Policy:* Any coach, player or spectator ejected from a contest shall be disqualified from participation **in that game and the next game.** You will be allowed to participate after your disqualification has expired. However, if your ejection was due to “flagrant unsportsmanlike conduct,” you will be **disqualified for the remainder of the event.** Examples of “flagrant unsportsmanlike conduct” include but are not limited to cheating, fighting, repeated abuse of the officials, threats to the officials, repeated use of profane language, etc.

b) *Technical Foul Policy:* Any player, coach or spectator that receives a **technical foul will sit out the remainder of the game (Officials Discretion).** Any player, coach or spectator that receives a **second technical will sit out the remainder of the tournament (Officials Discretion).**

d) **Full court press** is allowed in the **final five minutes of the second half,** and overtime for the **3<sup>rd</sup> grade division.** Teams **may not** use a **full court press** if they are ahead of their opponent by **20 points or more.**

e) **NO ZONE DEFENSE** allowed in the **3<sup>rd</sup> Grade Division.**

c) Bonus free throws are awarded on the seventh team foul. Double bonus free throws are awarded on the tenth team foul.

d) The three-point shot is in effect for all tournament games.

e) A technical foul will consist of two shots and the ball. The free throws must be shot by a player on the court.

f) The shot clock will not be utilized for the duration of the tournament.

[www.courtsplus.org](http://www.courtsplus.org)

